



# Atelier Meravelles

LABORATORI DEL VESTIR

## PATTERNING AND DRESSMAKING

Research of the idea or leitmotiv, from a first brainstorming based on the need, the use or the purpose of the garment, picturing it in the context where it would be used.

Select the fabric or the raw material that is going to be worked with. The fabric can come from specialized shops, even though we emphasize on using recycled material, from industries, flea markets and responsible distribution channels.

Generate a customized pattern from a basis modifiable mold, in order to create an initial carcass that is going to be redefined and improved step by step.

Adapting the design according to the personality and the use of the piece of clothing, showing the vital moment of the person.

Dialogue between designer and user, to set up the final shape through the modeling, guiding the development of the item to an ideal result.

Be careful of the finish touch, such as the overlays, the zippers, the cuff, etc.

Cross-stitch the designed piece of clothing, which means to make a basic sewn in order to make the last checks.

Final seam made by sewing machine and tweak of the final garment.