

Atelier Meravelles

LABORATORI DEL VESTIR



Summary of the working System

You will receive a detailed explanation about the whole creative process, starting at the initial creative process until the definition of the finale textile product.

In this clothing laboratory, we work on two parallel lines:

1- DECONSTRUCTION and CUSTOMIZATION

2- PATTERNING and DRESSMAKING



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1. DECONSTRUCTION and CUSTOMIZATION

Finding the pieces of clothing in your very own closet. Choosing those that you like the most, either because of its shape or because of its texture and print. Collecting the selected pieces of clothing and making a first baggage, to be able to start this journey, where by using the clothes as the raw material.

we will learn how to read the pieces of clothing from a fragmented vision. Understanding to achieve a partial or a complete modification.

Once analyzed, choose between an esthetic variation or an structural modification;

a) Esthetic variation:

Applying an external element to the selected piece of clothing, recycling all kinds of objects (no matter its nature), in order to add relief or volume to the final product. Color and texture variation, from dyeing, doing batik, etc. Applying an image or an illustration by silk-screen printing, dripping, transfer, frottage, photoengraving, etc.

b) Structural modification:

Deconstruct the structure and the shape of the original article of clothing, in order to generate a new one of you own. Transforming the use of the pieces of clothing and combining them into new ones. Modification of some parts of the item: sleeves, neckline, length, etc.

From the original garment and using them together, we generate an unlimited field of possibilities, favoring this way the creation of a final product completely unique and sized.



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2. PATTERNING AND DRESSMAKING

Research of the idea or leitmotiv, from a first brainstorming based on the need, the use or the purpose of the garment, picturing it in the context where it would be used.

Select the fabric or the raw material that is going to be worked with. The fabric can come from specialized shops, even though we emphasize on using recycled material, from industries, flea markets and responsible distribution channels.

Generate a customized pattern from a basis modifiable mold, in order to create an initial carcass that is going to be redefined and improved step by step.

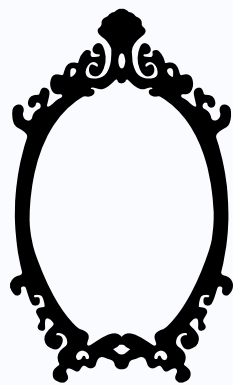
Adapting the design according to the personality and the use of the piece of clothing, showing the vital moment of the person.

Dialogue between designer and user, to set up the final shape through the modeling, guiding the development of the item to an ideal result.

Be careful of the finish touch, such as the overlays, the zippers, the cuff, etc.

Cross-stitch the designed piece of clothing, which means to make a basic sewn in order to make the last checks.

Final seam made by sewing machine and tweak of the final garment.



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REQUEST A VISIT



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